

AGE-APPROPRIATE GUIDELINES FOR SCOUTING ACTIVITIES

Age- and rank-appropriate guidelines have been developed based on the mental, physical, emotional, and social maturity of Boy Scouts of America youth members. These guidelines apply to Cub Scout packs, Boy Scout troops, Varsity Scout teams, and Venturing crews.



TIGER CUBS
(WITH ADULT PARTNER)



WOLF/BEAR
CUB SCOUTS



WEBELOS
SCOUTS



BOY SCOUTS



**OLDER BOY SCOUTS,
VARSITY SCOUTS,
AND VENTURERS**



OUTDOOR SKILLS

Camporees			Visit Only		
Conservation Projects					
Cooking Outdoors					
Fire Building					
Fishing					
Fueled Devices (Stoves and lanterns)					
Hiking—Day					
Hiking—Multiple Day					
Horseback Riding					
Hunting					Venturers Only
Map and Compass	Map Only				
Mountain Boards					
Mountaineering/Scrambling/Cross-Country Travel					
Orienteering					
Pioneering					
Rope Bridges/Pioneering Towers (Check requirements for height restrictions.)					
Survival Training					
Winter Camping					



SPORTS

Field/Wide Games					
Flag Football					
Gymnastics					
Ice Hockey					
Ice Skating					
Martial Arts—Defensive					
Roller Blades/Skates					
Scoters—Nonmotorized					
Skateboarding					
Skiing/Snowboarding					
Sledding/Tubing					
Soccer					
Street Hockey					



TOOLS

Axes					
Bow Saws					
Hand Ax					
Hand Tools					
Pocketknife		Bear Only			



TREKKING

Backpacking—Overnight, Backcountry					
Bike Treks—Day Ride					
Bike Treks—Multiple Overnights					
BMX Biking					
Day Hikes					
Horse Treks					
Mountain Biking					
Search and Rescue Missions					
Search and Rescue Practice					
Ski Touring—Multiple Days and Nights Carrying Gear					



AIRCRAFT

Commercial Flight Experience					
Ground School					
Hands-On Flying Experience					
Hot-Air Balloons (Tethered only)					
Orientation Flight					
Soaring (Orientation flights only)					

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WEBELOS SCOUTS



BOY SCOUTS



OLDER BOY SCOUTS, VARSITY SCOUTS, AND VENTURERS



VEHICLES

All-Terrain Vehicles (ATV)

Dirt Bikes

Driving Derbies



Personal Watercraft (PWC)

Snowmobiles

SHOOTING

.22 Rifle

Air Rifle (Pellet Guns)

Archery—Field

Archery—Target, Action (Moving targets)

BB Guns

Catapults

Large-Bore Rifles

Muzzleloaders

Pistols*

Shotguns



Slingshots

CLIMBING

Belaying

Bouldering

Canopy Tours

Caving (Other than simple novice activities)

Climbing—Commercial or Horizontal Wall

Climbing—Rock

Climbing—Vertical Wall or Tower

Initiative Games

Lead Climbing

Project COPE

Rappelling

Snow and Ice Climbing



AQUATICS

Canoeing—Flat Water

Canoeing—Flowing Water

Kayaking—Flat Water

Kayaking—Flowing Water

Motorboating—Adult Operated

Motorboating—Youth Operated

Rafting—Flat Water

Rafting—Flowing Water

Rowing—Flat Water

Rowing—Flowing Water

Sailboarding

Sailing—Adult Operated

Sailing—Youth Operated

Scuba

Snorkeling (In clear, confined waters, all ages and abilities can use snorkeling equipment. Snorkeling in open water is limited to Boy Scouts with Snorkeling BSA or equivalent.)

Surfing

Swimming

Tubing (Floating in an inner tube)

Tow Sports (including waterskiing, wakeboarding, kneeboarding, and tubing)



CAMPING

Day Camp

Den Overnights

Camporees

Family Camping

High Adventure

Jamboree

Parent/Son Overnights

Resident Camp

Weekend Overnights